



ATTIRE

- COMFORTABLE CLOTHING
- RUNNING SHOES
- NO SANDALS OR HEELS

BACKPACK

- SUGGESTING ONE PER TEAM
- BRING WATER
- NECESSARY MEDICAL SUPPLIES

LET'S GET PHYSICAL

- EVENT IS ARDUOUS
- KNOW YOUR LIMITS
- STOP IF YOU FEEL UNWELL

TRAVEL

- TEAMS MUST TRAVEL TOGETHER AT ALL TIME
- ON FOOT ONLY, NO PUBLIC TRANSIT OR UBER

ASSISTANCE

- INTERNET, SMARTPHONE & MAPS ARE OKAY
- ONLY INTERACT WITH BYSTANDERS AS LAST RESORT

LAWS

- TEAMS MUST ABIDE ALL CANADIAN LAWS
- PAY ATTENTION TO TRAFFIC & PEDESTRIANS

KEEP UP

- EACH MARKER WILL ONLY BE THERE FOR LIMITED TIME
- 15 MINUTES SINCE THE 1ST TEAM PICKS UP THEIR CLUE

MARKERS

- FIND RED & YELLOW MARKED BAGS, BOXES OR STANDS; OR ANYTHING WITH THE AMAZING HUNT LOGO
- DON'T LOOK FOR THE RACE STAFF FOR YOUR NEXT CLUE BECAUSE WE DON'T HAVE IT ON US

CLUES

- ONLY TAKE ONE CLUE PER TEAM
- MUST FINISH READING THE CLUE NEAR THE MARKER BEFORE PROCEEDING TO THE NEXT DESTINATION

IMPORTANT NOTES

- TEAMS MAY NOT CALL ANY LOCAL AUTHORITIES TO ASSIST THEM DURING THE EVENT EXCEPT FOR EMERGENCIES.
- TEAMS SHOULD NOT ENTER STORES, BUSINESSES OR FACILITIES UNLESS INSTRUCTED TO DO SO BY THE CLUES.
- WATCH OUT FOR ALL UNEVEN SURFACES, STAIRS OR OTHER STICKING OUT OBJECTS WHEN TRAVELING.

EMERGENCY

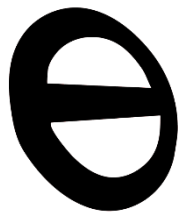
- CONTACT BILL @ 778-889-5357 OR YOUR ORGANIZER IF NEEDED

#CITYEXPEDITION TERMINOLOGY



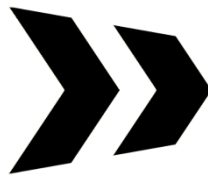
ROUTE INFO

INDICATE A LOCATION ALONG THE EXPEDITION THAT TEAMS MUST VISIT



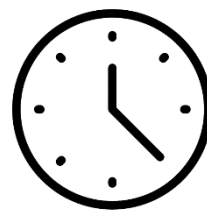
ROAD BLOCK

A CHALLENGE ONLY LIMITED NUMBER OF TEAM MEMBERS MAY PERFORM



PIT STOP

A PLACE WHERE TEAMS CAN REST AND WILL DEPART FROM HERE 60 SECONDS APART



TIME PENALTY

A 30-MINUTE TIME PENALTY WILL OCCUR WHEN A TEAM GIVES UP ON A CHALLENGE



WINNER

THE TEAM WHO CROSSES THE FINISH LINE FIRST WITHOUT ANY TIME PENALTY

ADDITIONAL INFORMATION

- USUALLY INDICATES A SPECIFIC STARTING LOCATION AND/OR ENDING LOCATION
- SPECIAL RULES FOR YOUR GROUP
- ANY SPECIFIC CONTACT OR MEETING POINT IN CASE A PARTICIPANT NEED TO STOP THE ACTIVITY